

See also 20 & 27 June 2018 at
<http://phyloseminar.org/recorded.html>

Bayesian Phylogenetics

Workshop on Molecular Evolution
Woods Hole, Massachusetts

25 May 2025

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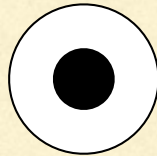
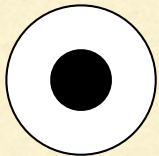
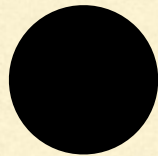
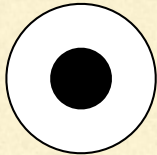
Bayesian inference

Joint probabilities

White,Solid



White,Dotted



Black,Dotted

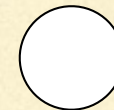


Black,Solid

10 marbles in a bag
Sampling with replacement



$$\Pr(B,S) = 0.4$$



$$\Pr(W,S) = 0.1$$

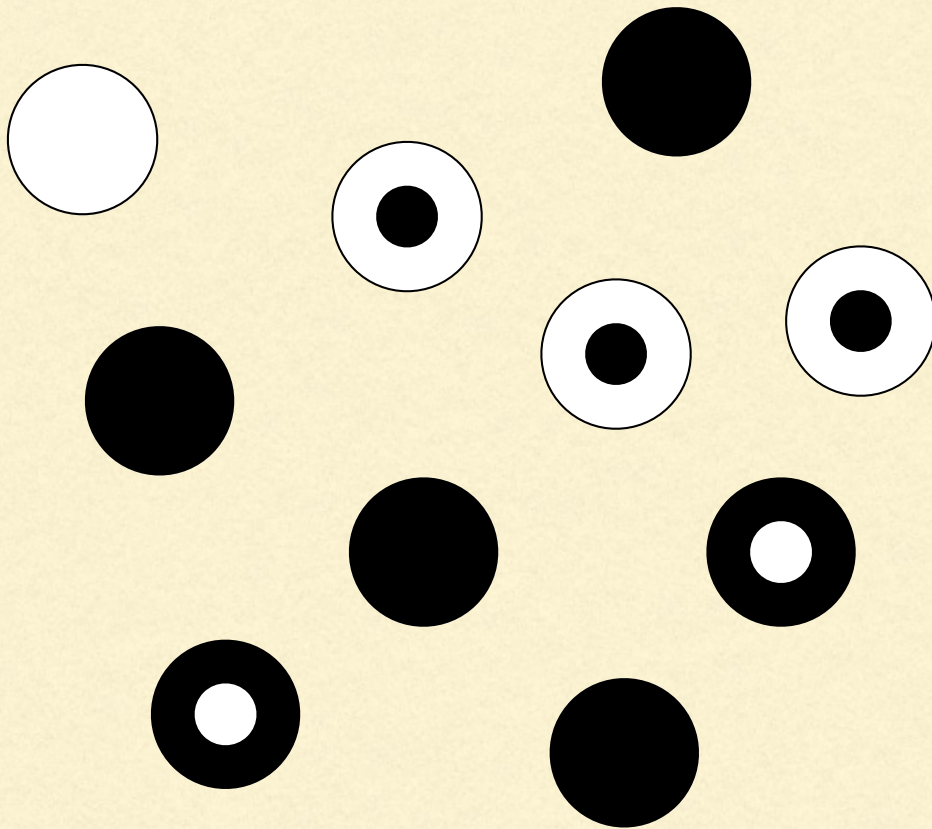


$$\Pr(B,D) = 0.2$$



$$\Pr(W,D) = 0.3$$

Conditional probabilities



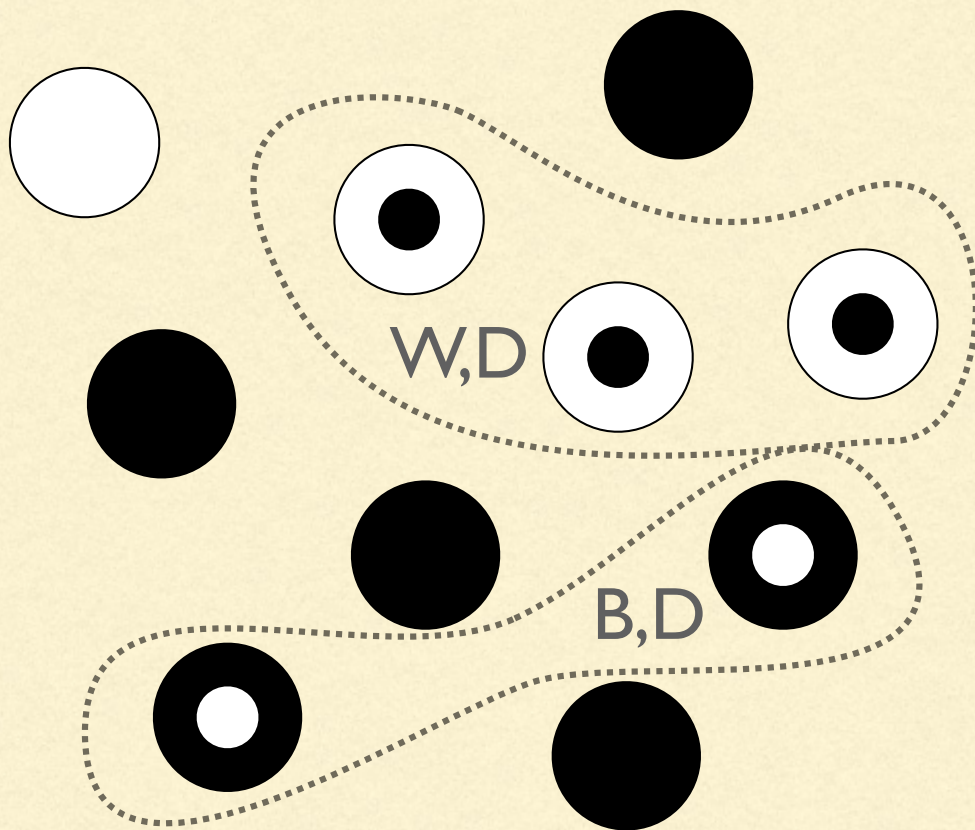
What's the probability that a marble is black given that it is dotted?

5 marbles satisfy the condition (D)

$$\Pr(B|D) = \frac{2}{5}$$

2 remaining marbles are black (B)

Marginal probabilities



Marginalizing over color yields the total probability that a marble is dotted (D)

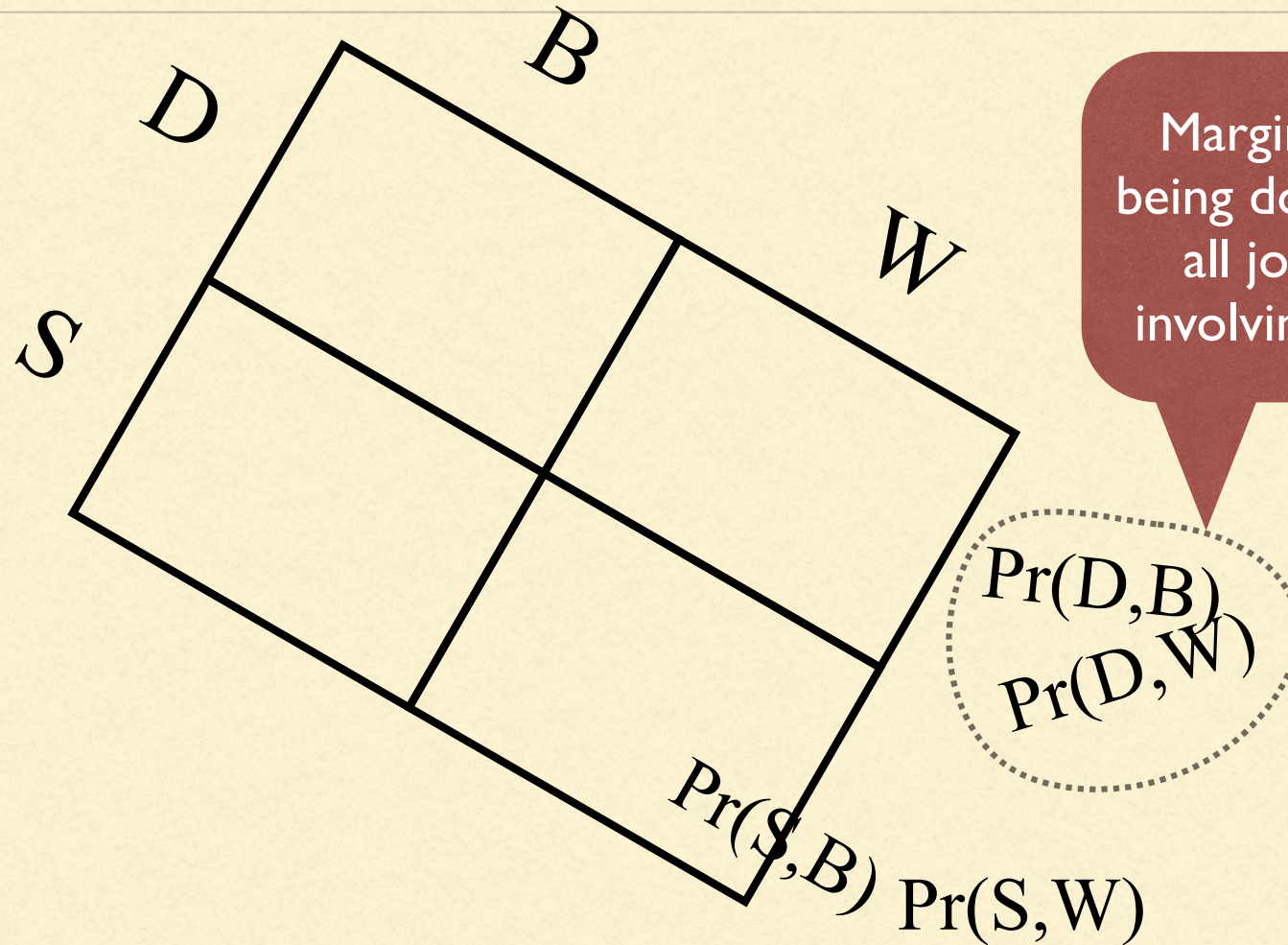
$$\begin{aligned}\Pr(\mathbf{D}) &= \Pr(\mathbf{B}, \mathbf{D}) + \Pr(\mathbf{W}, \mathbf{D}) \\ &= 0.2 + 0.3 \\ &= 0.5\end{aligned}$$

Marginalization involves summing all joint probabilities containing D

Marginalization

	B	W
D	$\Pr(D,B)$	$\Pr(D,W)$
S	$\Pr(S,B)$	$\Pr(S,W)$

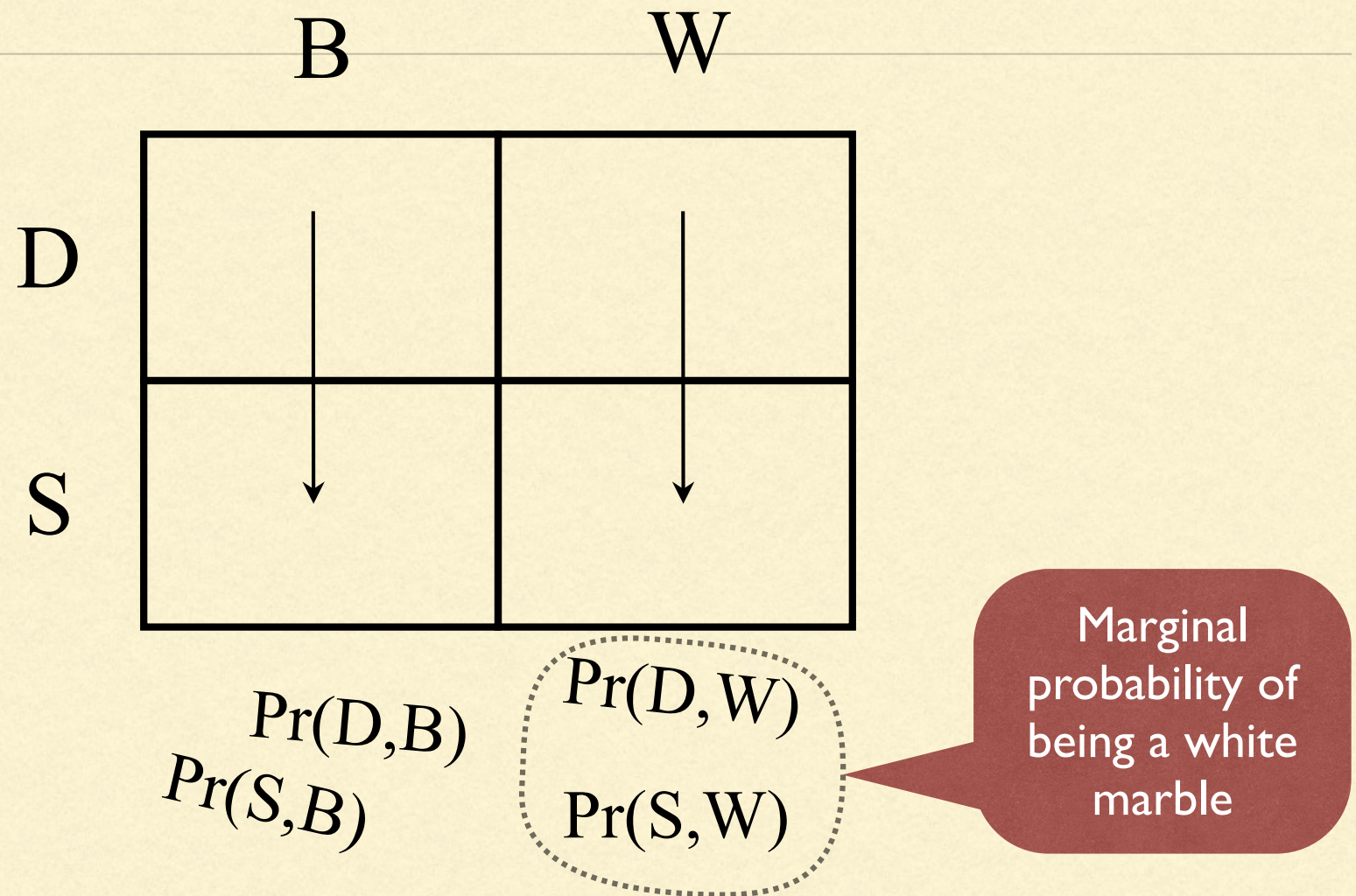
Marginalizing over colors



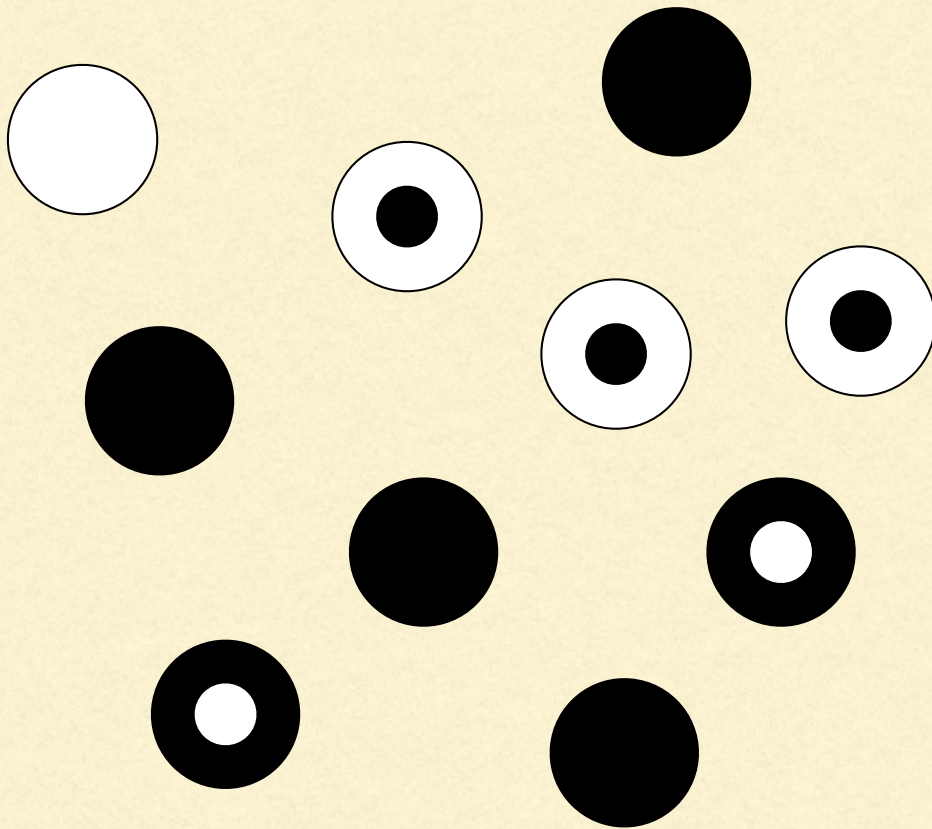
Joint probabilities

	B	W
D	$\Pr(D,B)$	$\Pr(D,W)$
S	$\Pr(S,B)$	$\Pr(S,W)$

Marginalizing over "dottedness"



Bayes' rule

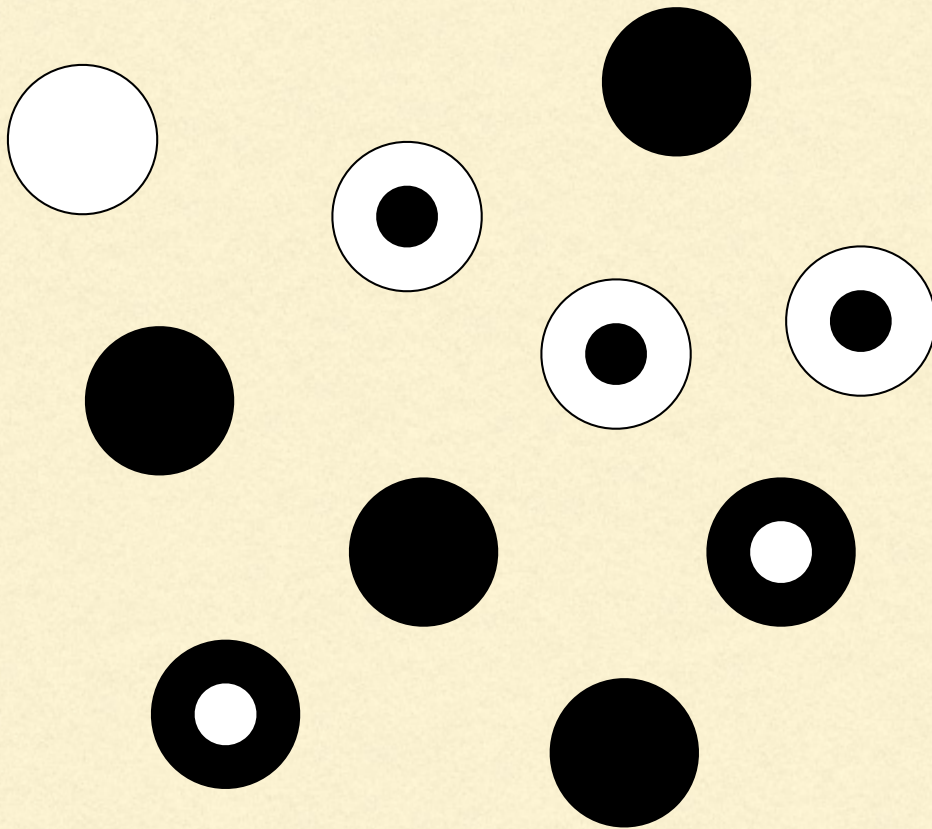


The joint probability $\Pr(B,D)$
can be written as the
product of a
conditional probability
and the
probability of that condition

$$\Pr(B,D) \begin{cases} \Pr(B|D) \Pr(D) \\ \Pr(D|B) \Pr(B) \end{cases}$$

Either B or D
can be the
condition

Bayes' rule



Equate the two ways of writing $\Pr(B,D)$

$$\Pr(B|D) \Pr(D) = \Pr(D|B) \Pr(B)$$

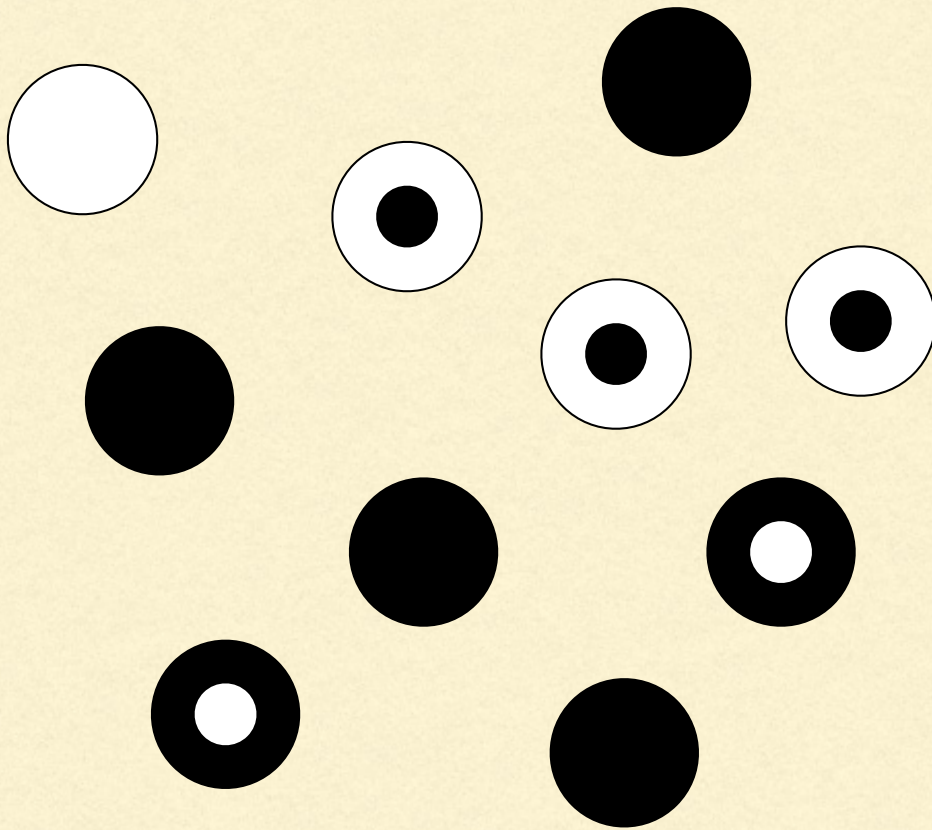
Divide both sides by $\Pr(D)$

$$\frac{\Pr(B|D) \cancel{\Pr(D)}}{\cancel{\Pr(D)}} = \frac{\Pr(D|B) \Pr(B)}{\Pr(D)}$$

Bayes' rule

$$\Pr(B|D) = \frac{\Pr(D|B) \Pr(B)}{\Pr(D)}$$

Bayes' rule



$$\frac{2}{5} = \frac{\frac{1}{\cancel{3}} \times \cancel{3} \frac{3}{5}}{\frac{1}{2}}$$

$$\frac{2}{5} = \frac{2}{5}$$

Bayes' rule



$$\Pr(B|D) = \frac{\Pr(D|B) \Pr(B)}{\Pr(D)}$$

Bayes' rule (variations)

$$\begin{aligned}\Pr(B|D) &= \frac{\Pr(D|B) \Pr(B)}{\Pr(D)} \\ &= \frac{\Pr(D|B) \Pr(B)}{\Pr(B, D) + \Pr(W, D)}\end{aligned}$$

$\Pr(D)$ is the **marginal probability** of being dotted
To compute it, we **marginalize over color**

Bayes' rule (variations)

$$\Pr(B|D) = \frac{\Pr(D|B) \Pr(B)}{\Pr(B, D) + \Pr(W, D)}$$

$$= \frac{\Pr(D|B) \Pr(B)}{\Pr(D|B) \Pr(B) + \Pr(D|W) \Pr(W)}$$

$$= \frac{\Pr(D|B) \Pr(B)}{\sum_{\theta \in \{B, W\}} \Pr(D|\theta) \Pr(\theta)}$$

Bayes' rule in statistics

Likelihood of hypothesis θ

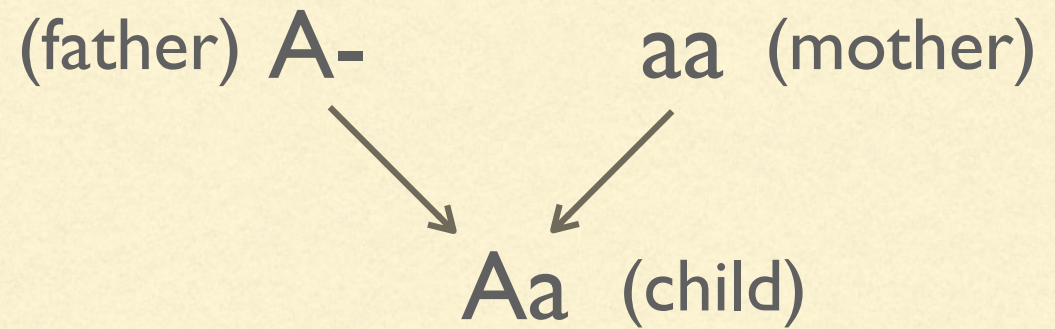
Prior probability of hypothesis θ

$$\Pr(\theta|D) = \frac{\Pr(D|\theta) \Pr(\theta)}{\sum_{\theta} \Pr(D|\theta) \Pr(\theta)}$$

Posterior probability of hypothesis θ

Marginal probability of the data (marginalizing over hypotheses)

Paternity example



$$\Pr(\theta | D) = \frac{\Pr(D | \theta) \Pr(\theta)}{\sum_{\theta} \Pr(D | \theta) \Pr(\theta)}$$

θ_1

θ_2

Row sum

Genotypes

AA

Aa

Prior

1/2

1/2

1

Likelihood

1

1/2

Prior X
Likelihood

1/2

1/4

3/4

Posterior

2/3

1/3

1


The prior can be your friend

Suppose the test for a **rare** disease has the following true and false positive probabilities:


$$\Pr(+ \mid \text{disease}) = 1.00$$

$$\Pr(+ \mid \text{healthy}) = 0.01$$

datum



hypothesis



Suppose further I **test positive** for the disease.
How worried should I be?

(Note that we do not need to consider the case of a negative test result.)

It is very tempting to (mis)interpret the likelihood as a posterior probability and conclude “There is a 100% chance that I have the disease.”

The prior can be your friend

$$\Pr(\text{disease}|+) = \frac{(1.0)\left(\frac{1}{1000000}\right)}{\left(1.0\right)\left(\frac{1}{1000000}\right) + (0.01)\left(\frac{999999}{1000000}\right)} = 0.0001$$

1 person out of a
million has a true
positive result

10,000 people out a
million will have a false
positive result

Thus, the odds *against* having the disease
are actually 10000 to 1!

Bayes' rule: continuous case

Likelihood Prior probability *density*

$$p(\theta | D) = \frac{p(D | \theta)p(\theta)}{\int p(D | \theta)p(\theta)d\theta}$$

Posterior probability *density*

Marginal probability of the data

If you had to guess...

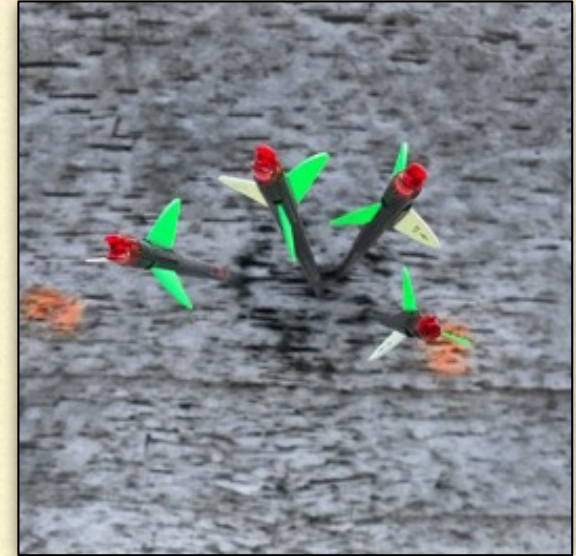
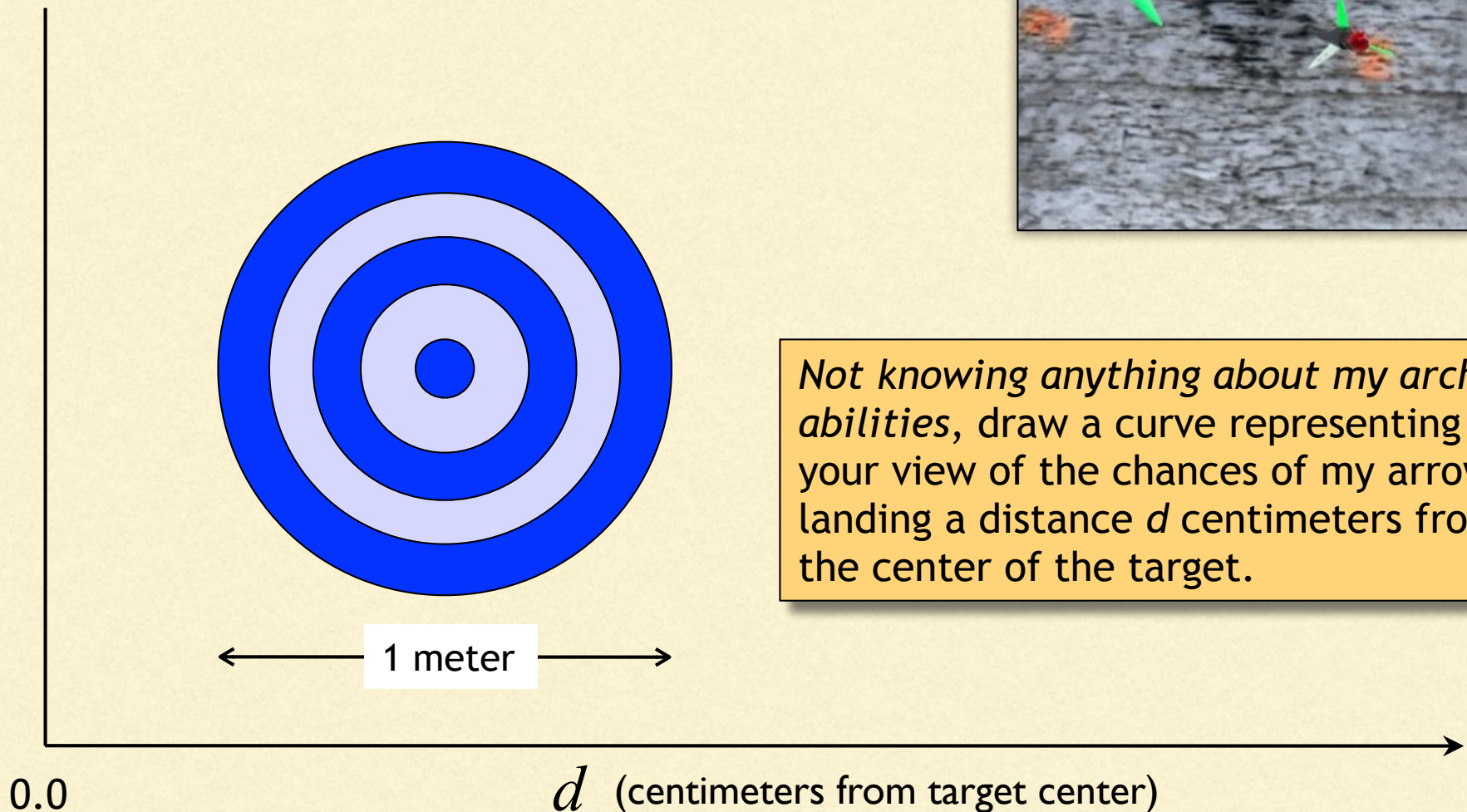
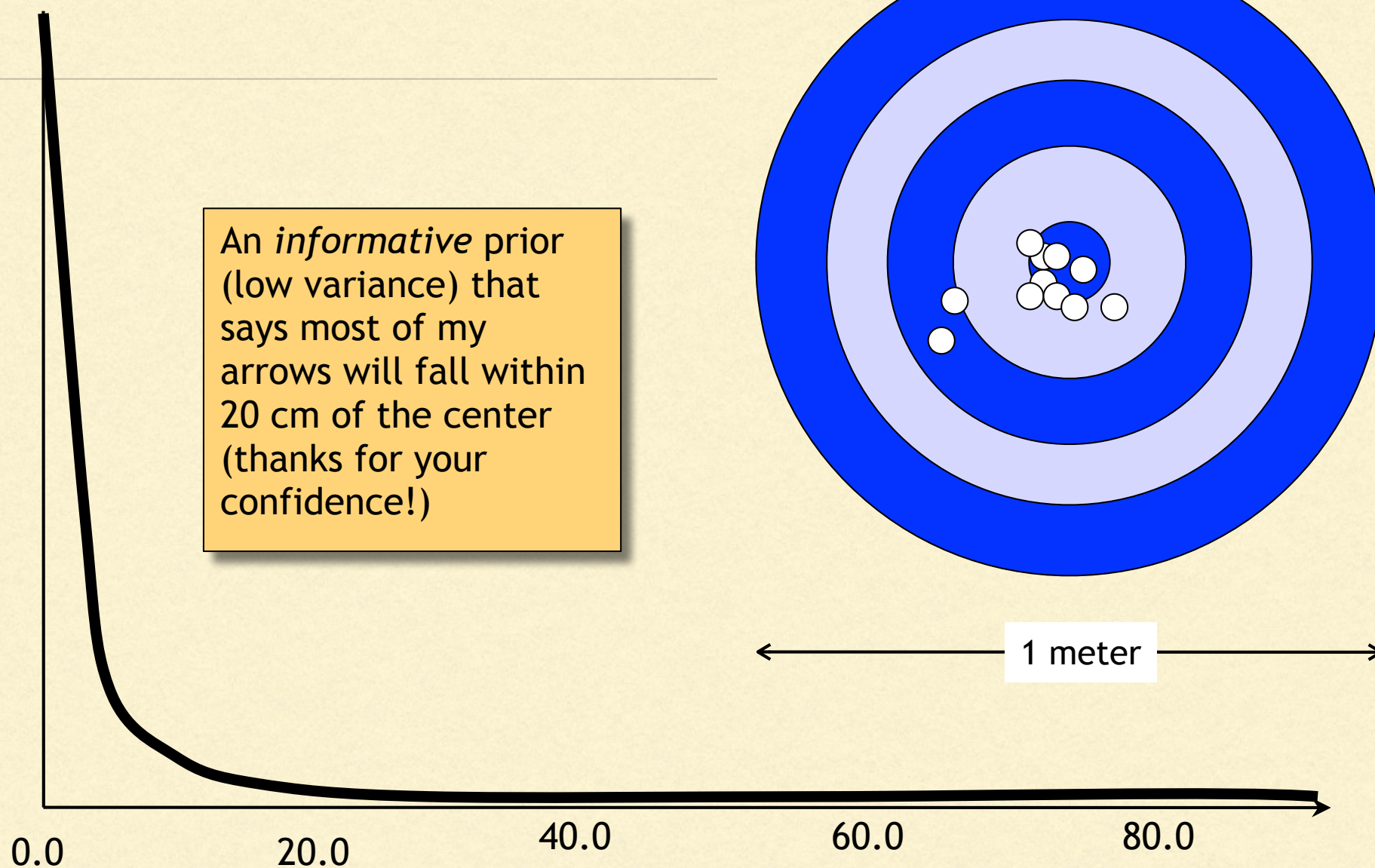


Photo by Tracy Heath

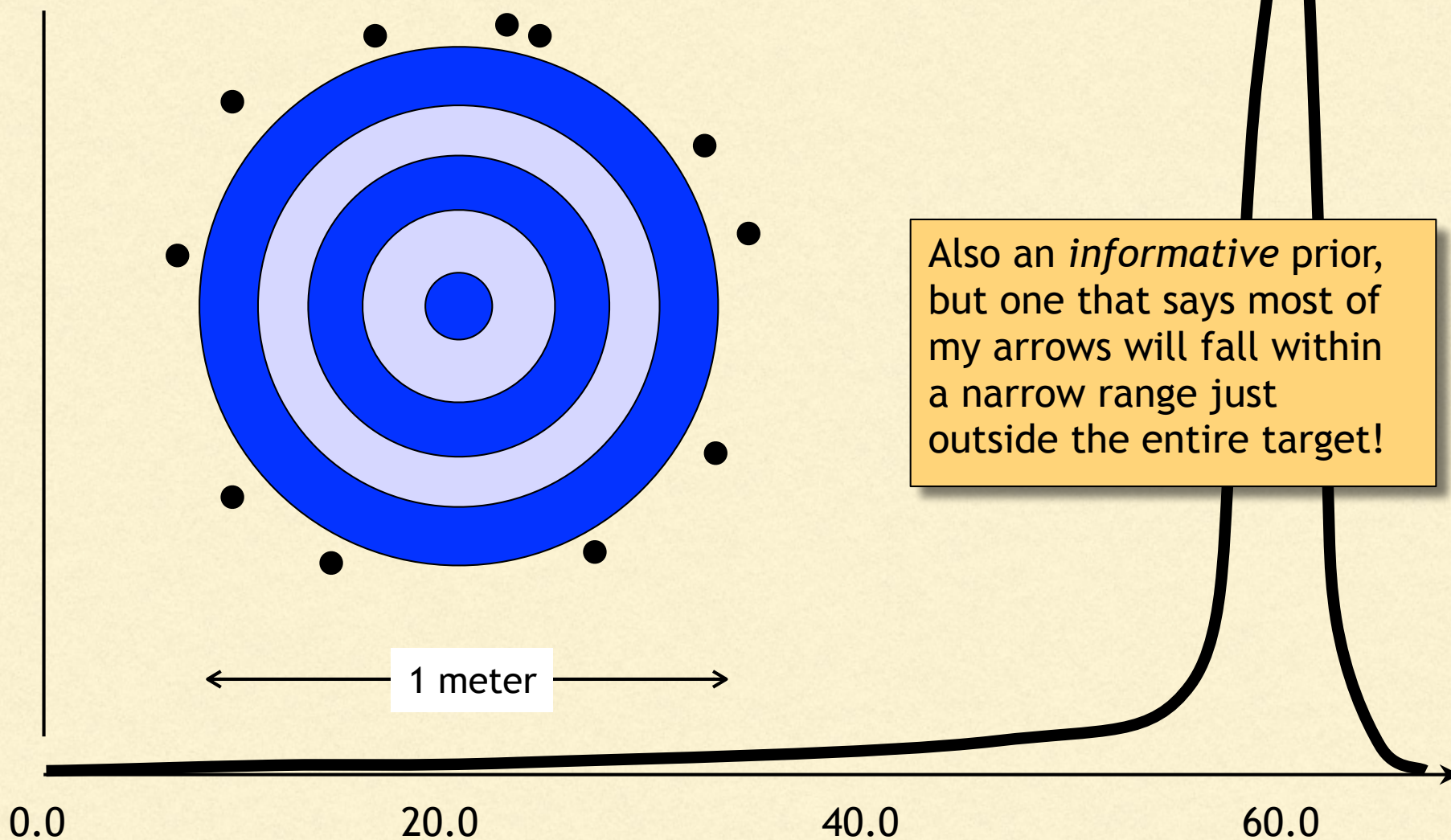


Not knowing anything about my archery abilities, draw a curve representing your view of the chances of my arrow landing a distance d centimeters from the center of the target.

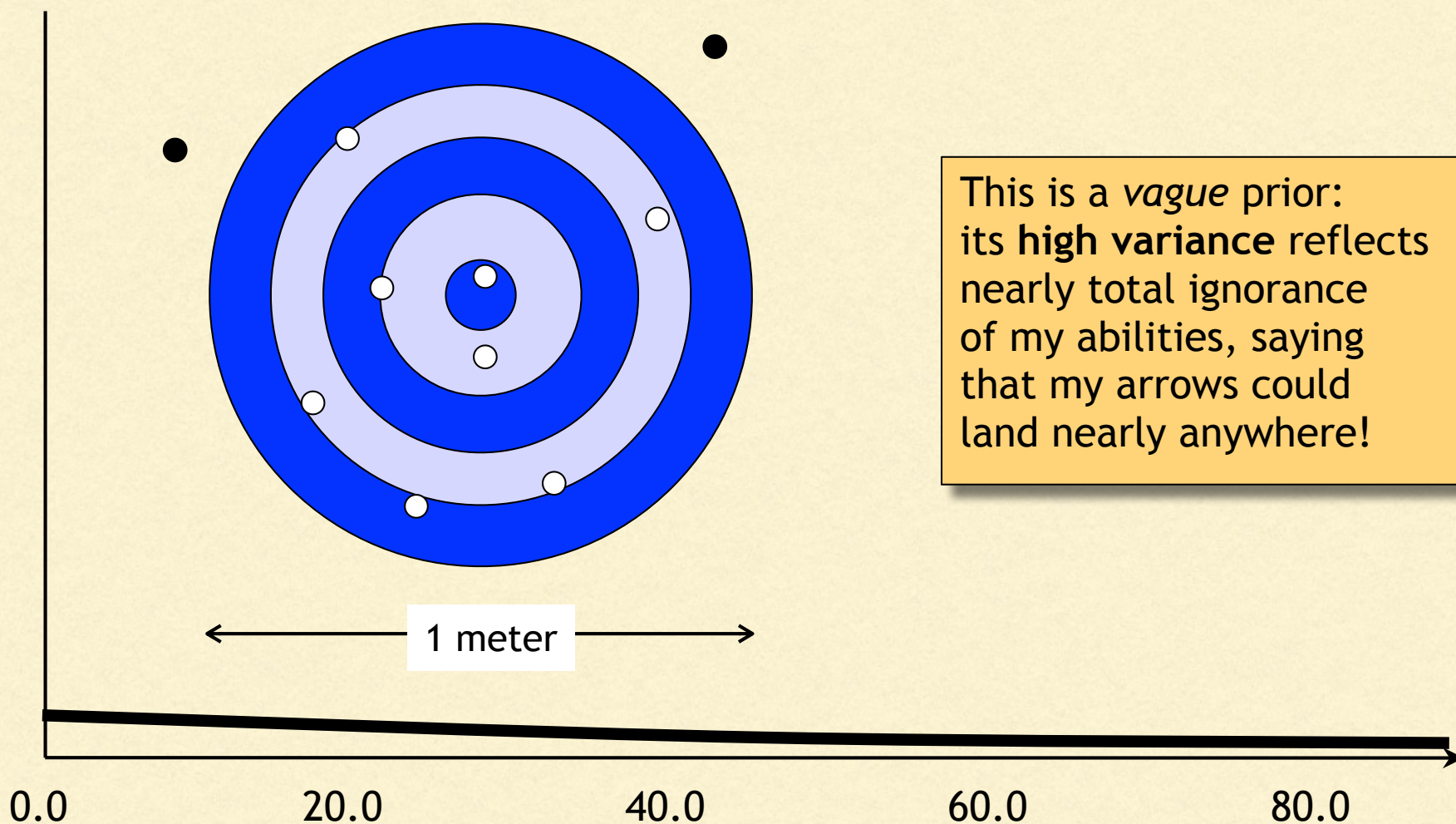
Case 1: assume I have talent



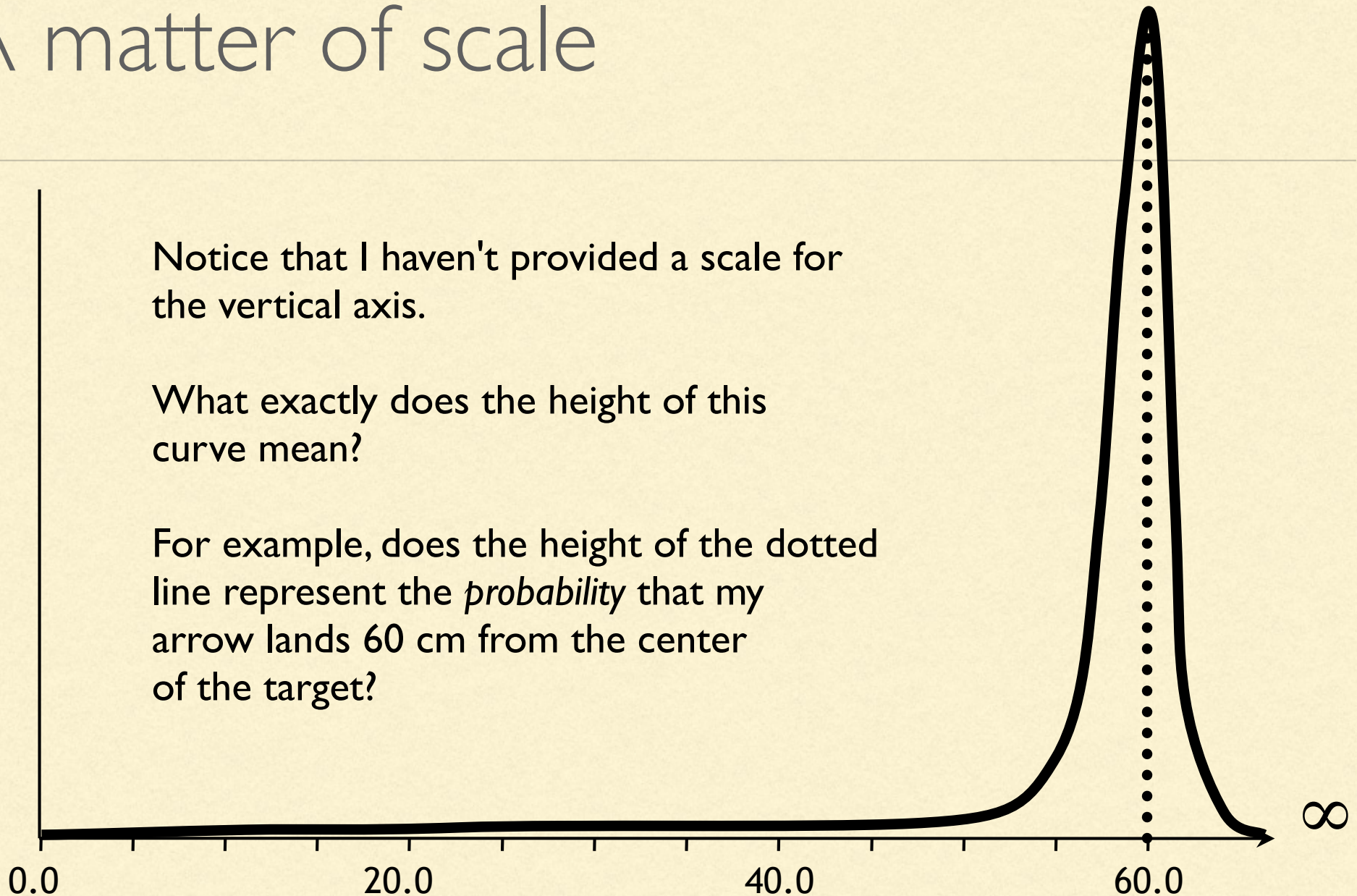
Case 2: assume I have a talent for missing the target!



Case 3: assume I have no talent



A matter of scale

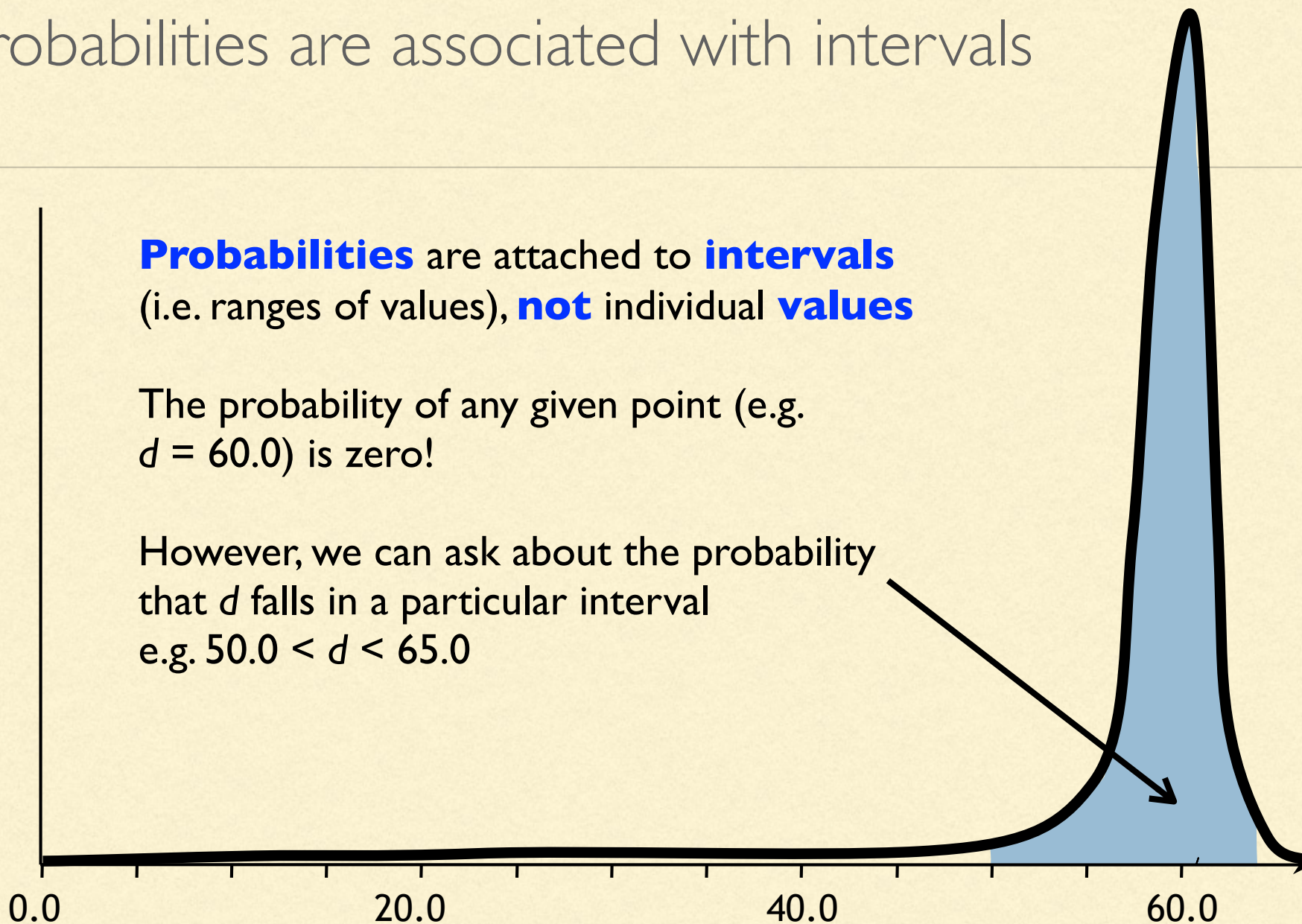


Probabilities are associated with intervals

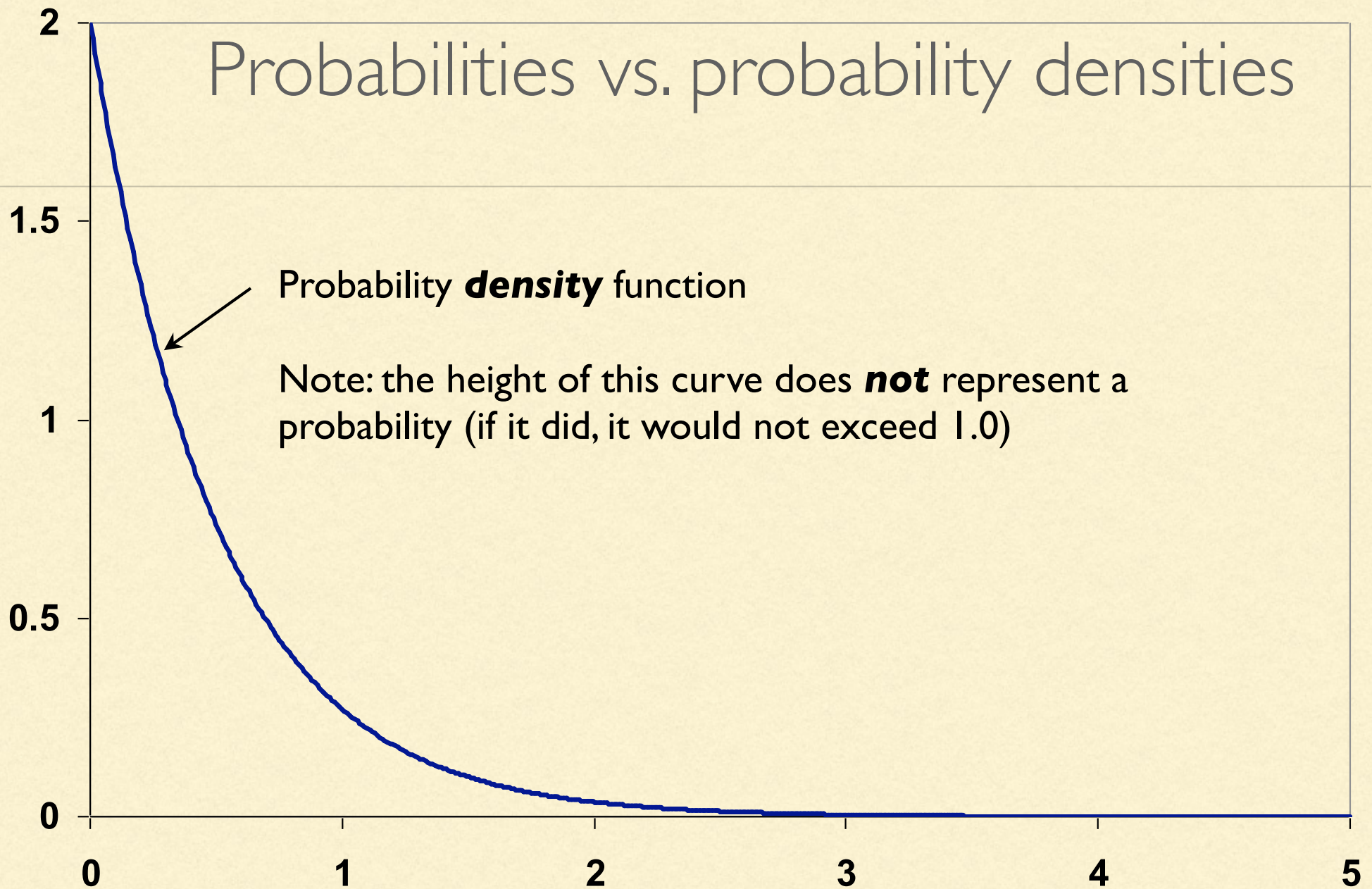
Probabilities are attached to **intervals**
(i.e. ranges of values), **not** individual **values**

The probability of any given point (e.g.
 $d = 60.0$) is zero!

However, we can ask about the probability
that d falls in a particular interval
e.g. $50.0 < d < 65.0$



Probabilities vs. probability densities

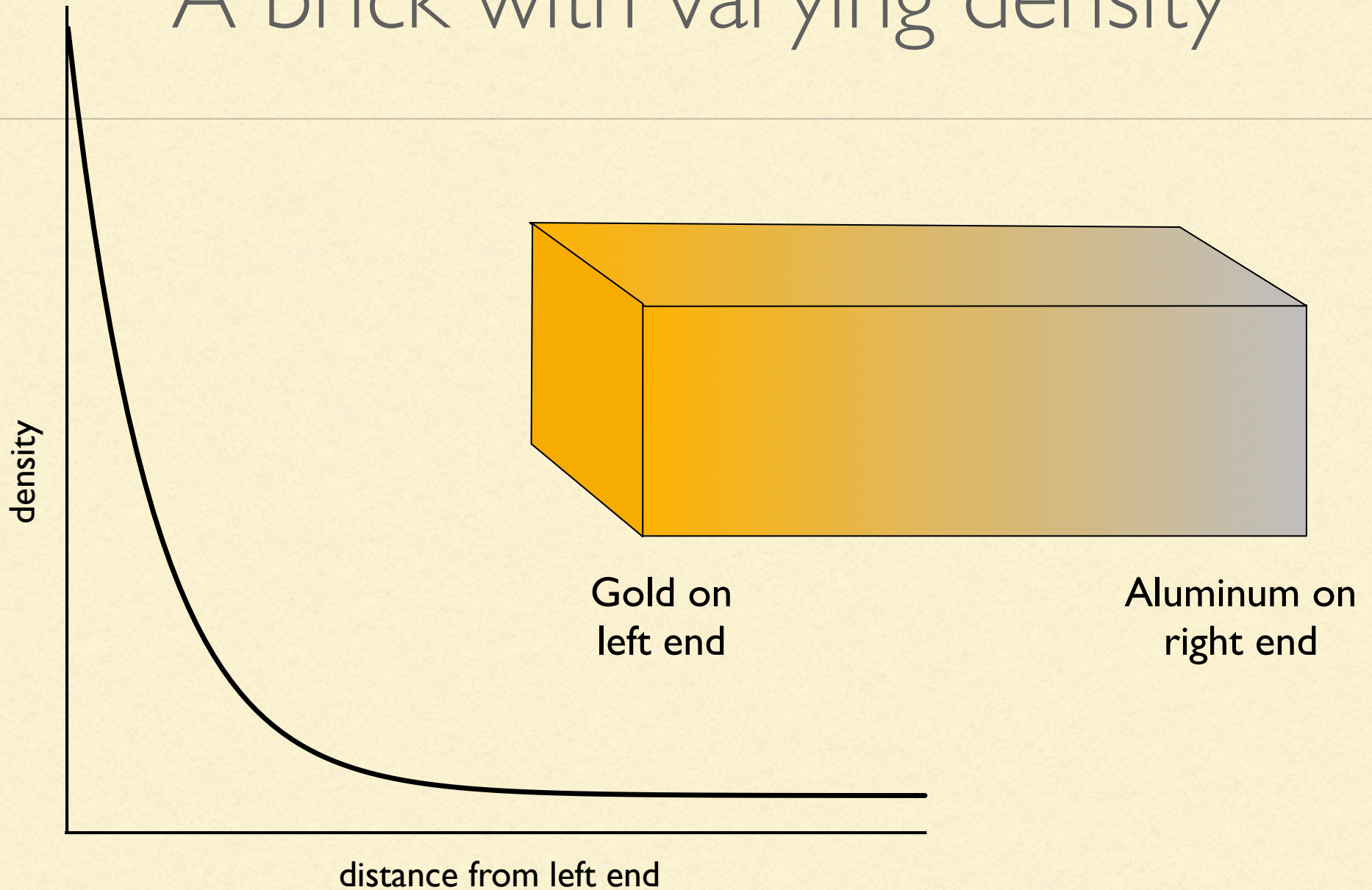


Densities of various substances

Substance	Density (g/cm ³)
Cork	0.24
Aluminum	2.7
Gold	19.3

Density does not equal mass
 $\text{mass} = \text{density} \times \text{volume}$

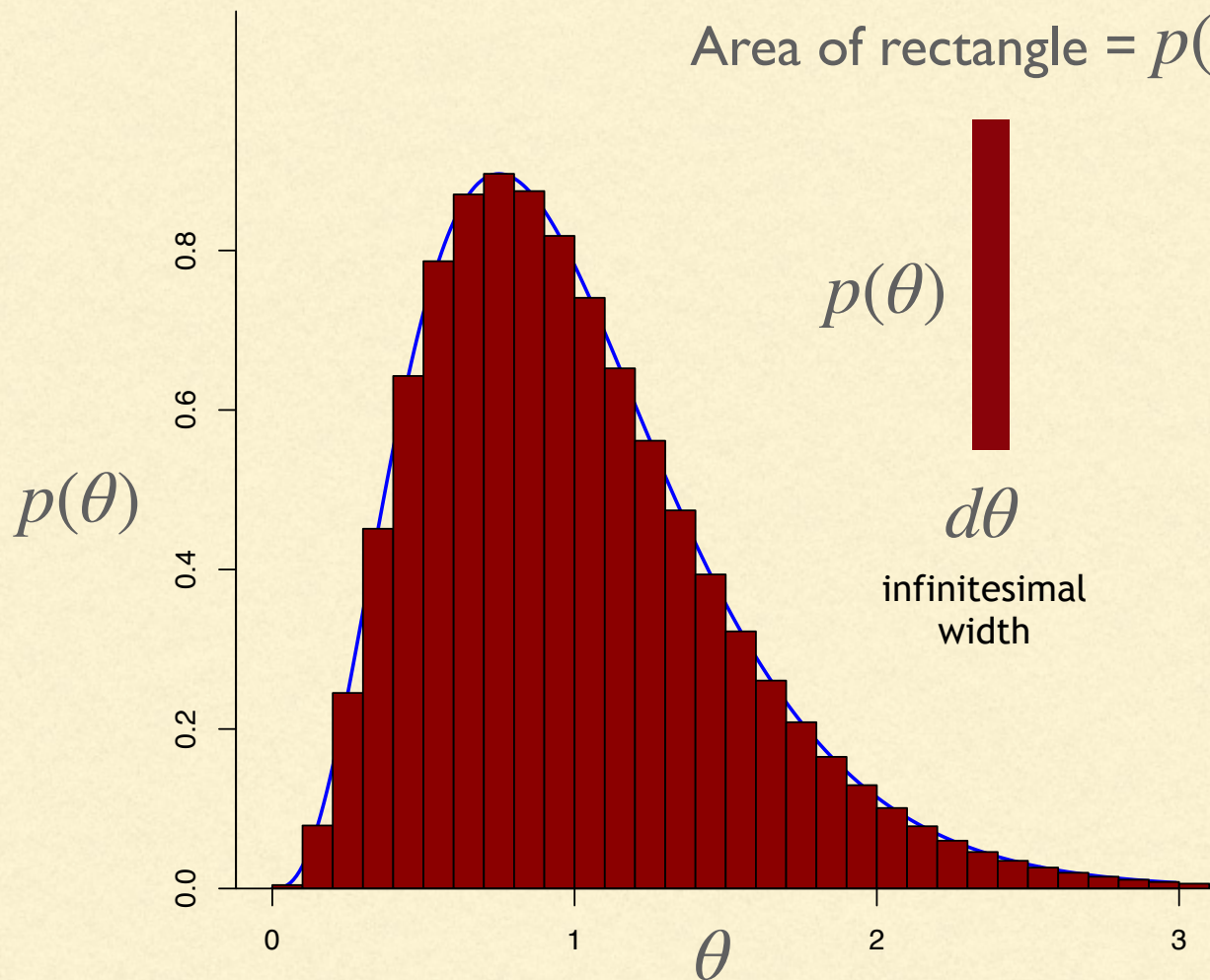
A brick with varying density



Density Rain Applet

<https://plewis.github.io/applets/density-rain/>

Integrating a density yields a probability

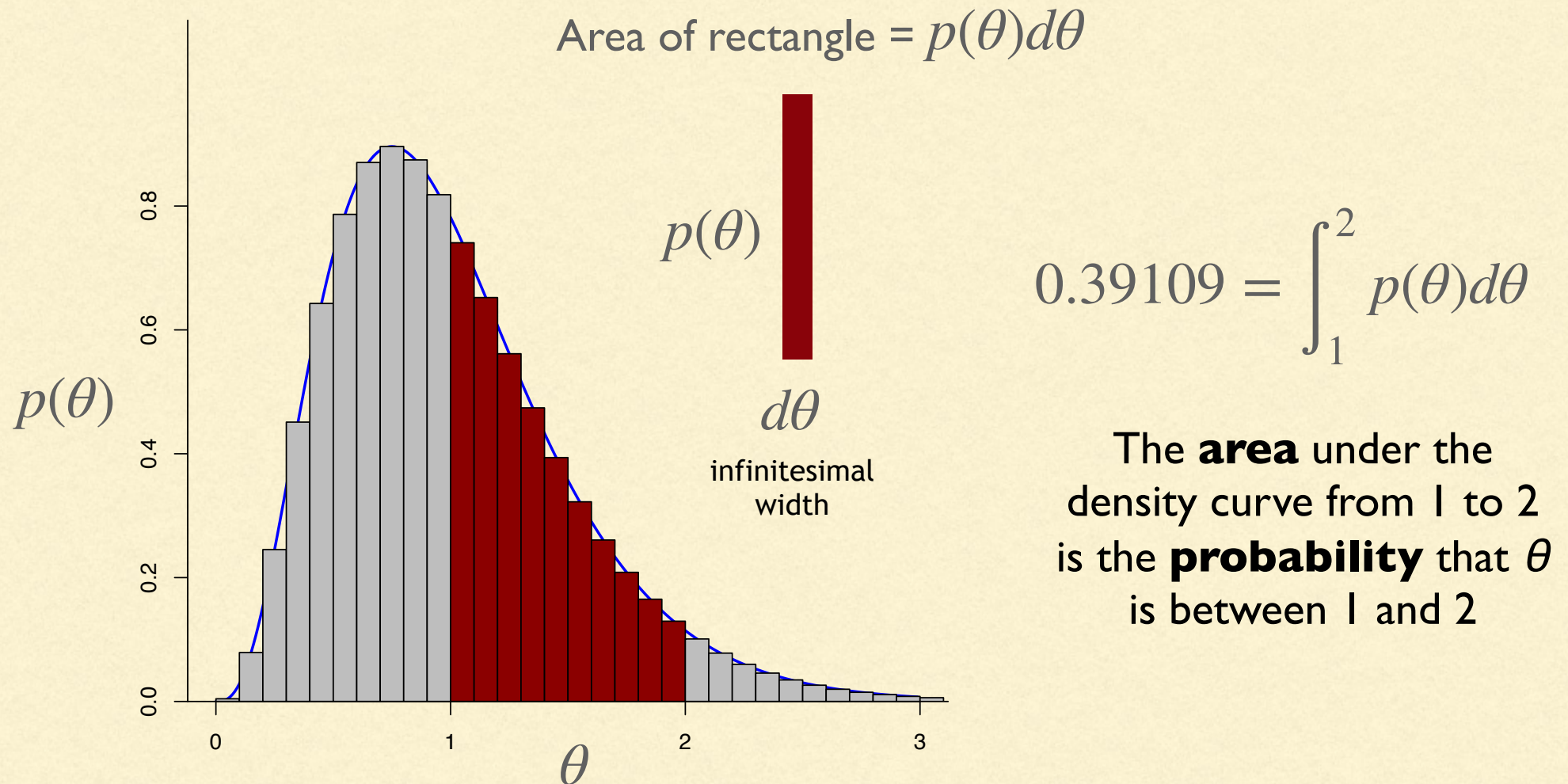


Long s from U.S. Bill of Rights

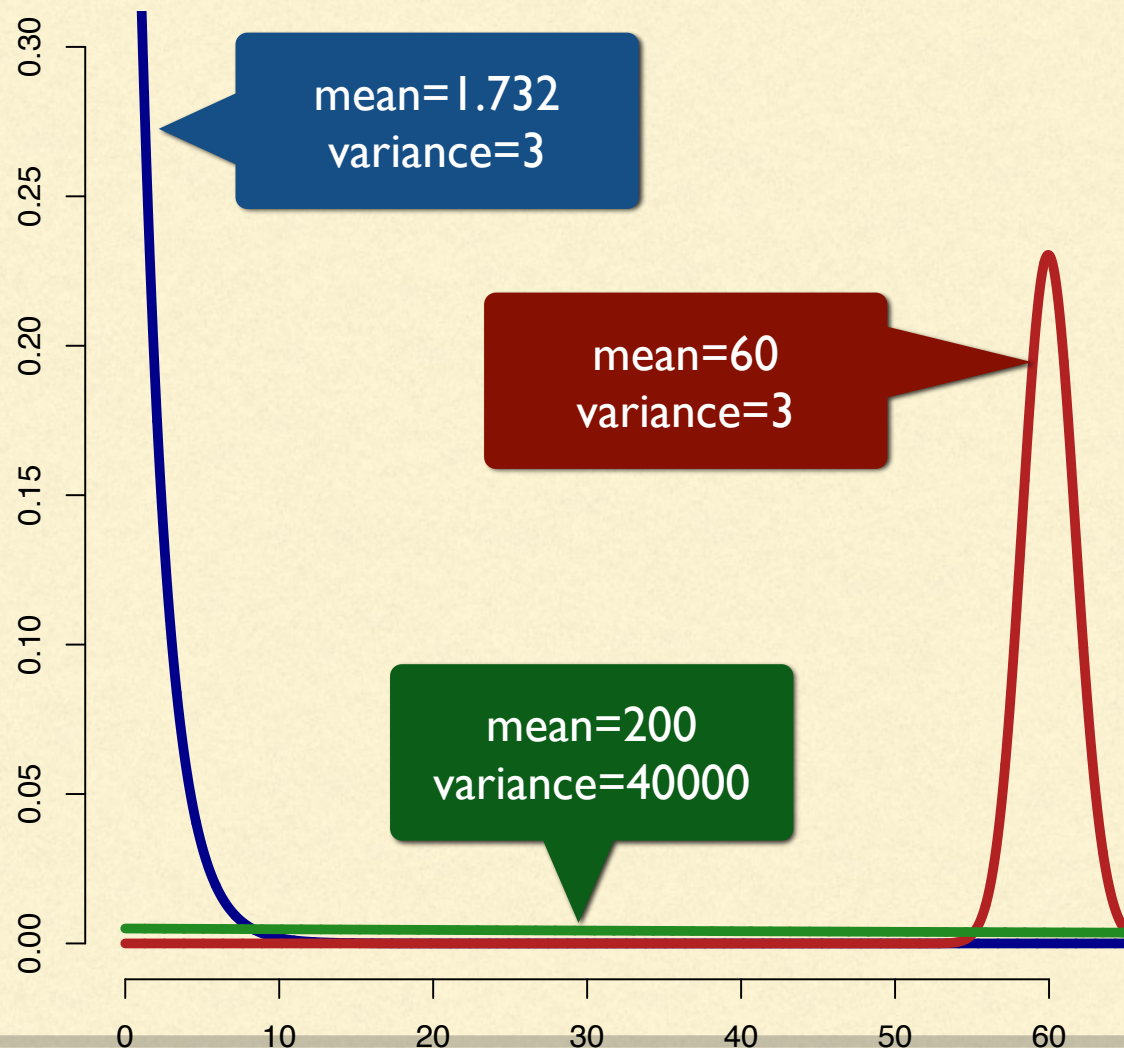
$$1.0 = \int p(\theta) d\theta$$

The density curve is scaled so that the value of this integral (i.e. the total area) equals 1.0

Integrating a density yields a probability



Archery priors revisited



These density curves are all variations of a **gamma probability distribution**.

We could have used a gamma distribution to specify each of the prior probability distributions for the archery example. Note that **higher variance** means **less informative**

Usually there are many parameters...

A 2-parameter example

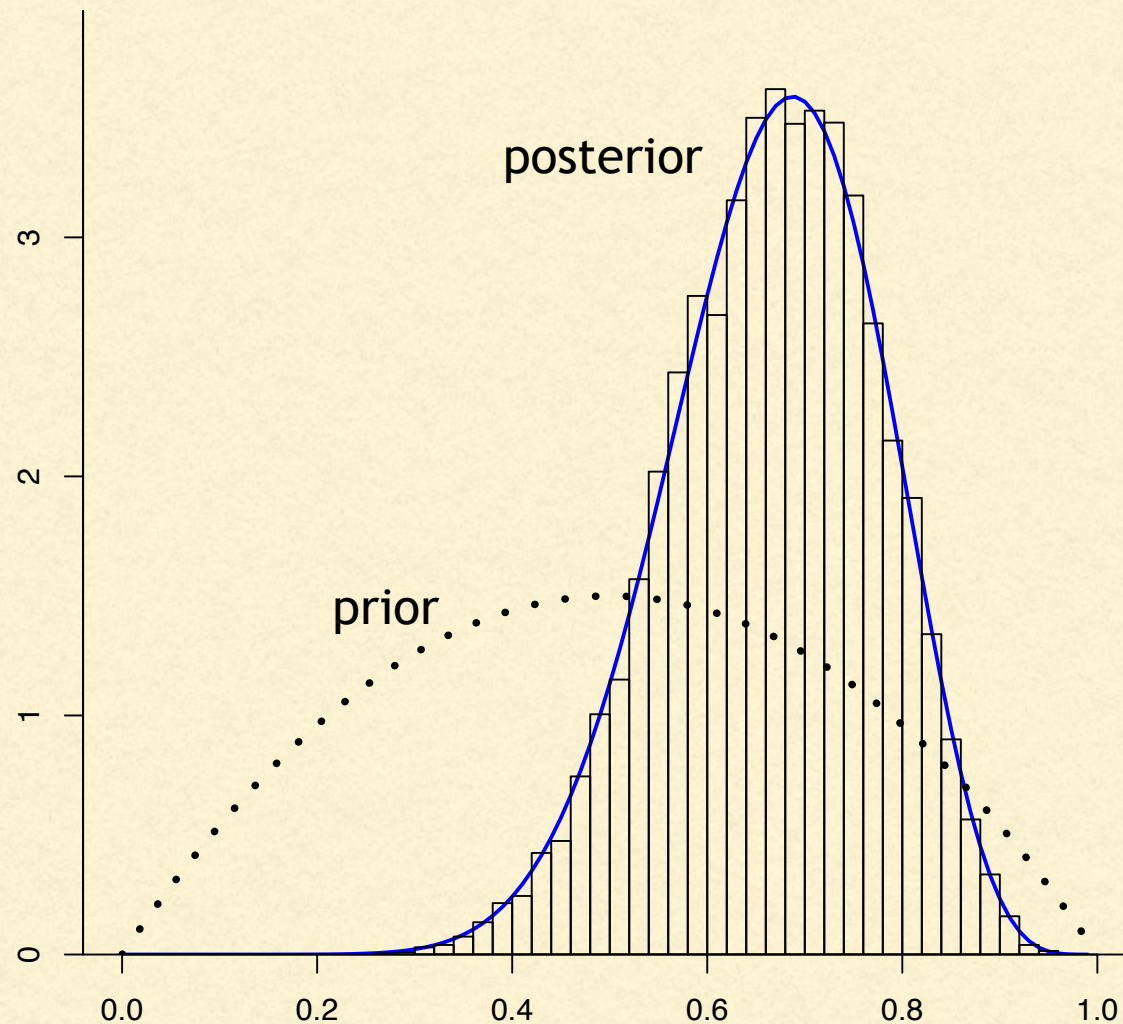
$$p(\theta, \phi | D) = \frac{\overbrace{p(D | \theta, \phi)}^{\text{Likelihood}} \overbrace{p(\theta) p(\phi)}^{\text{Prior density}}}{\underbrace{\int_{\theta} \int_{\phi} p(D | \theta, \phi) p(\theta) p(\phi) d\phi d\theta}_{\text{Marginal probability of data}}}$$

↑
Posterior
probability
density

An analysis of **100 sequences** under the simplest model (JC69) requires 197 branch length parameters. The denominator would require a **197-fold integral** inside a sum over **all possible tree topologies**! It would thus be nice to avoid having to calculate the marginal probability of the data...

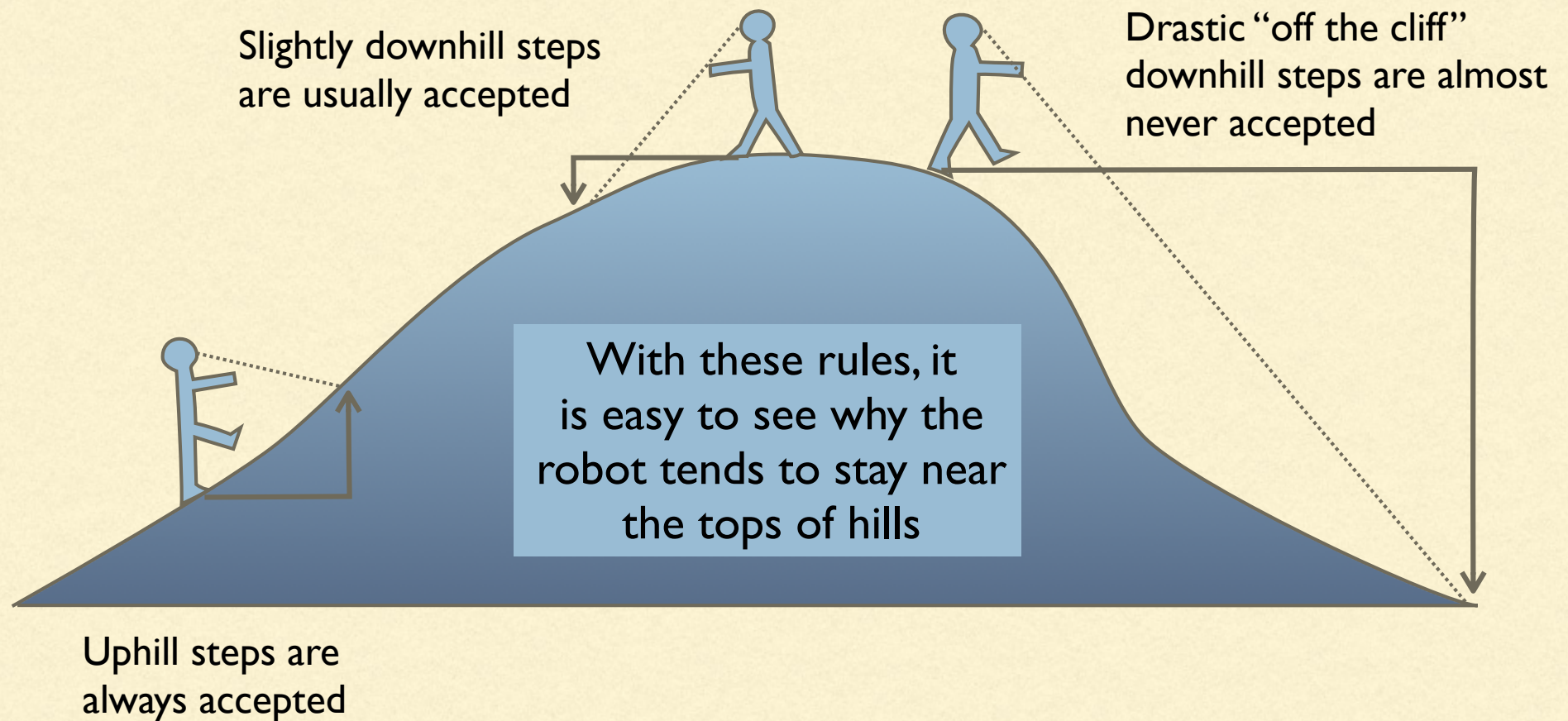
Markov chain Monte Carlo (MCMC)

Markov chain Monte Carlo (MCMC)

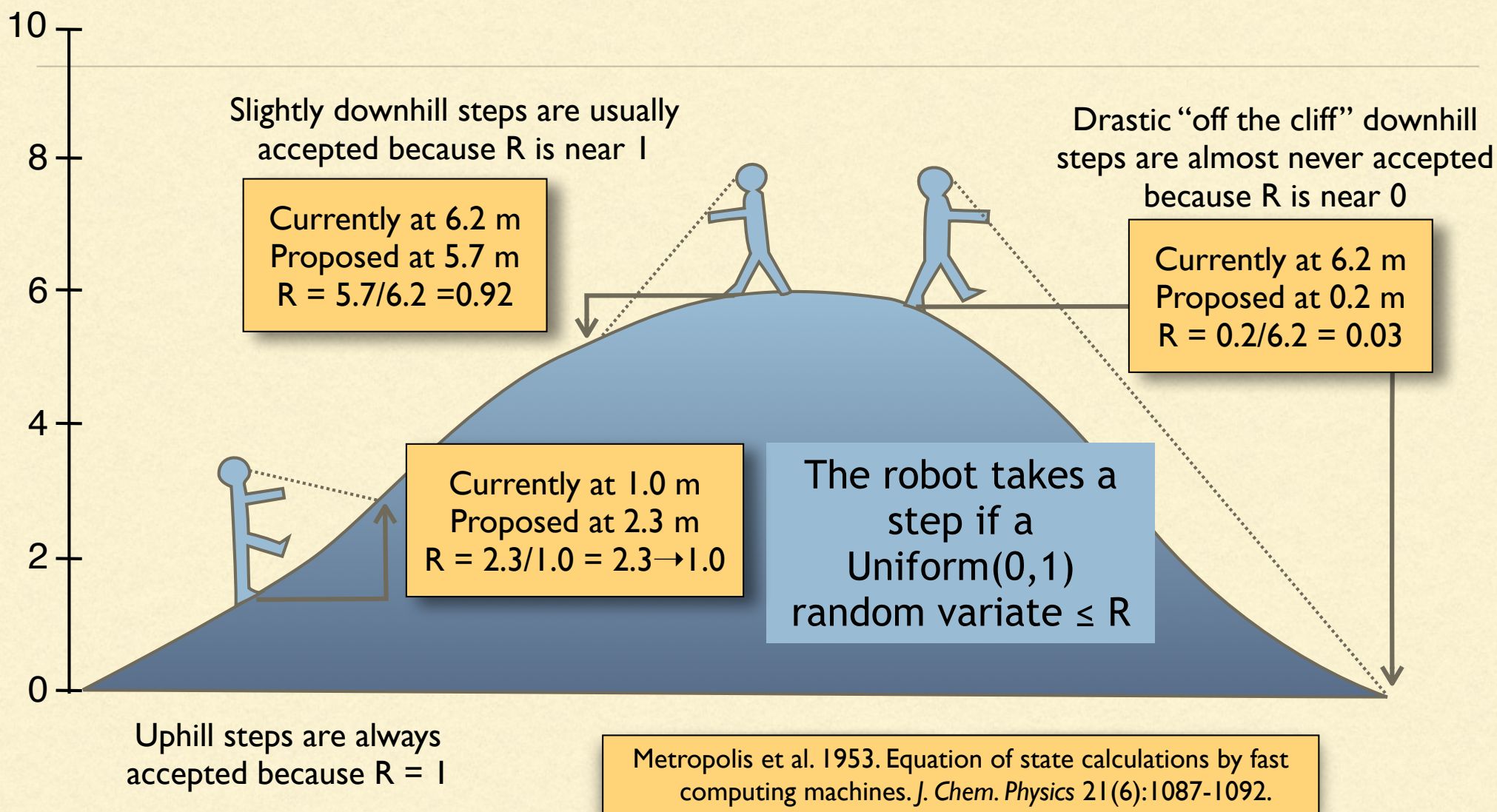


For more complex problems,
we might settle for a
good approximation
to the posterior distribution

MCMC robot's rules



Actual rules (Metropolis algorithm)



Cancellation of marginal likelihood

When calculating the ratio (R) of posterior densities, the marginal probability of the data cancels.

$$\frac{p(\theta^* | D)}{p(\theta | D)} = \frac{\frac{p(D | \theta^*) p(\theta^*)}{\cancel{p(D)}}}{\frac{p(D | \theta) p(\theta)}{\cancel{p(D)}}} = \frac{p(D | \theta^*) p(\theta^*)}{p(D | \theta) p(\theta)}$$

Posterior
ratio

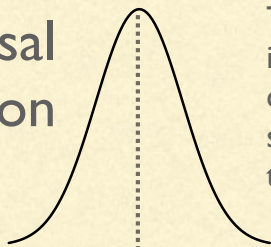
Apply Bayes' rule to
both top and bottom

Likelihood
ratio

Prior
ratio

Target vs. Proposal Distributions

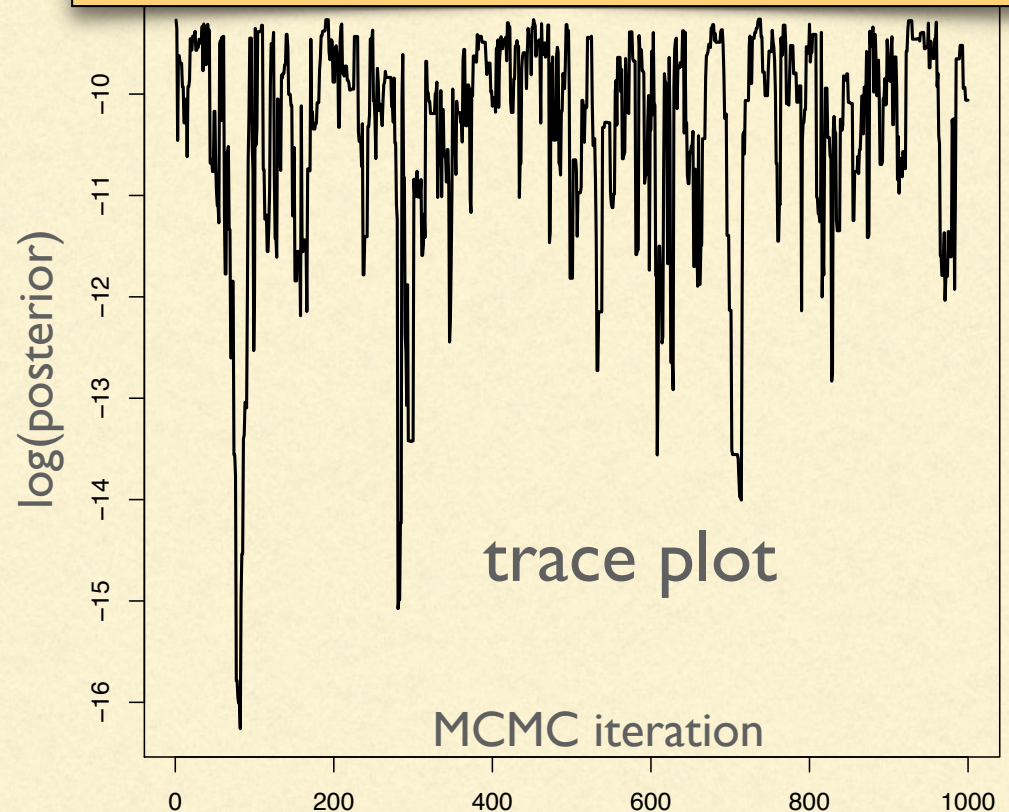
"good" proposal distribution



The proposal distribution is used by the robot to choose the next spot to step, and is separate from the target distribution.

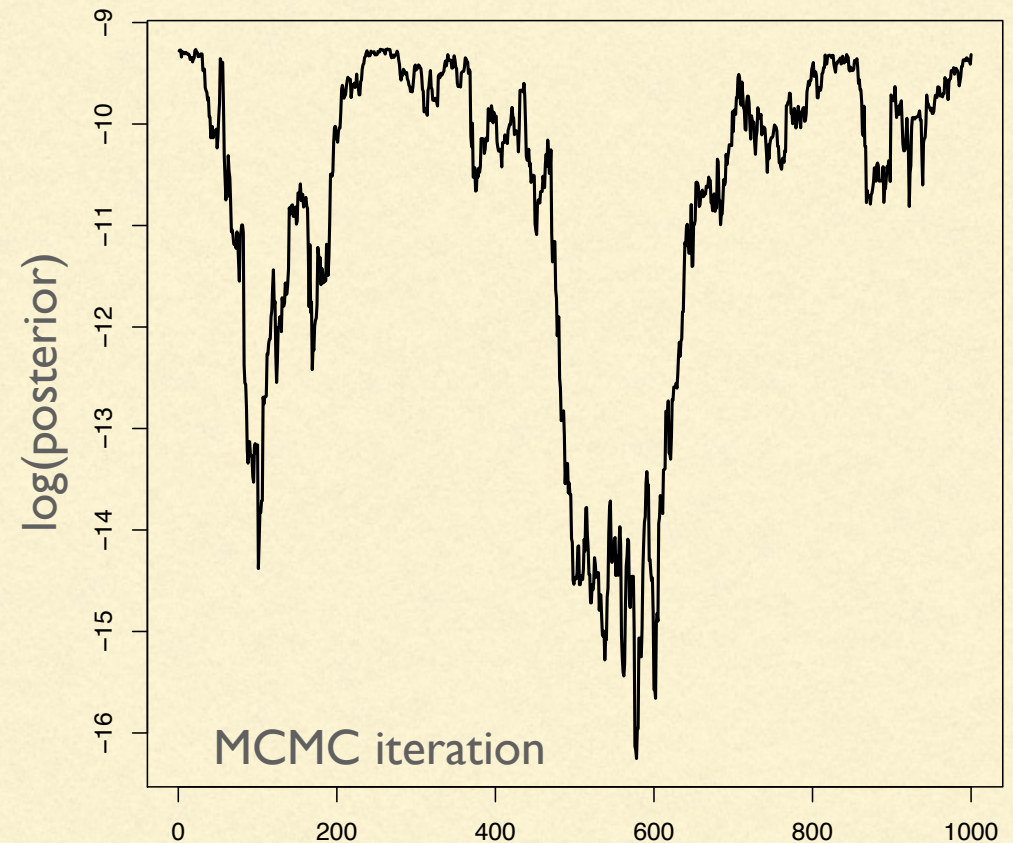
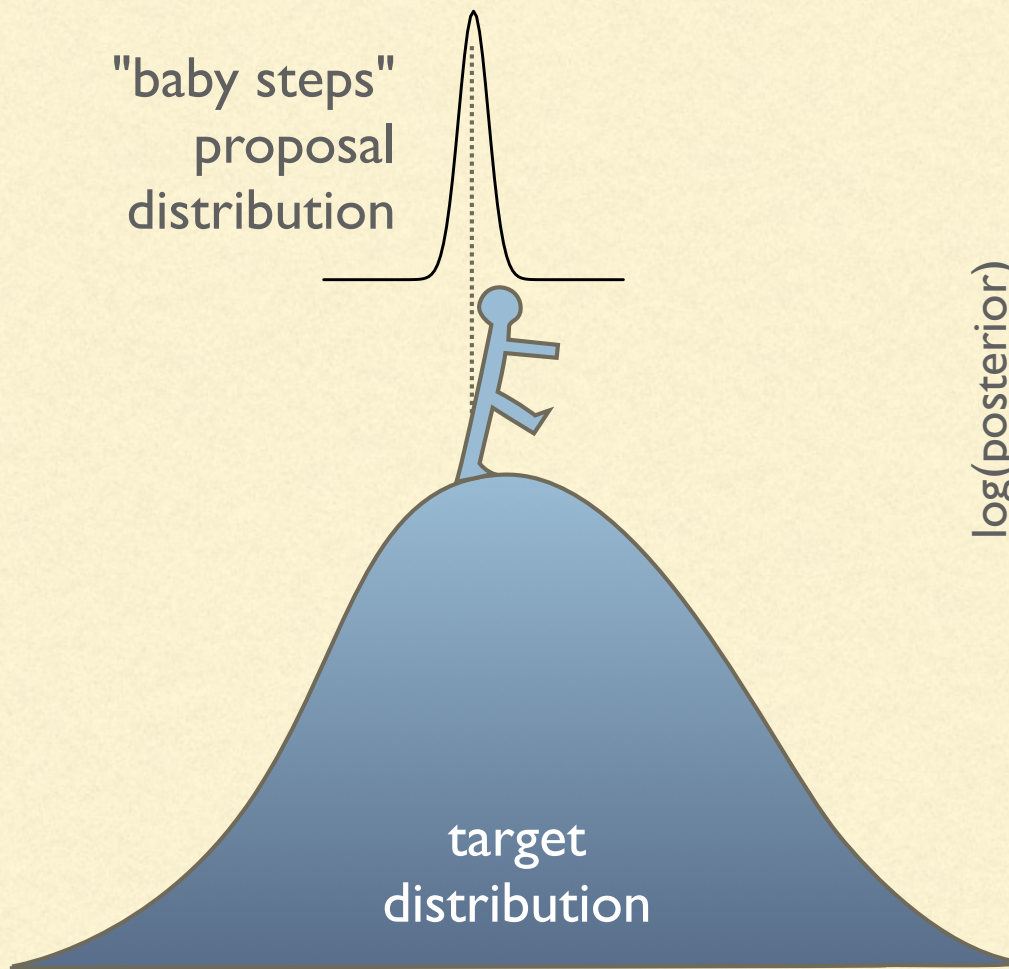


Tracer (app for generating trace plots from MCMC output):
<https://github.com/beast-dev/tracer/releases/tag/v1.7.2>



White noise appearance is a sign of **good mixing**

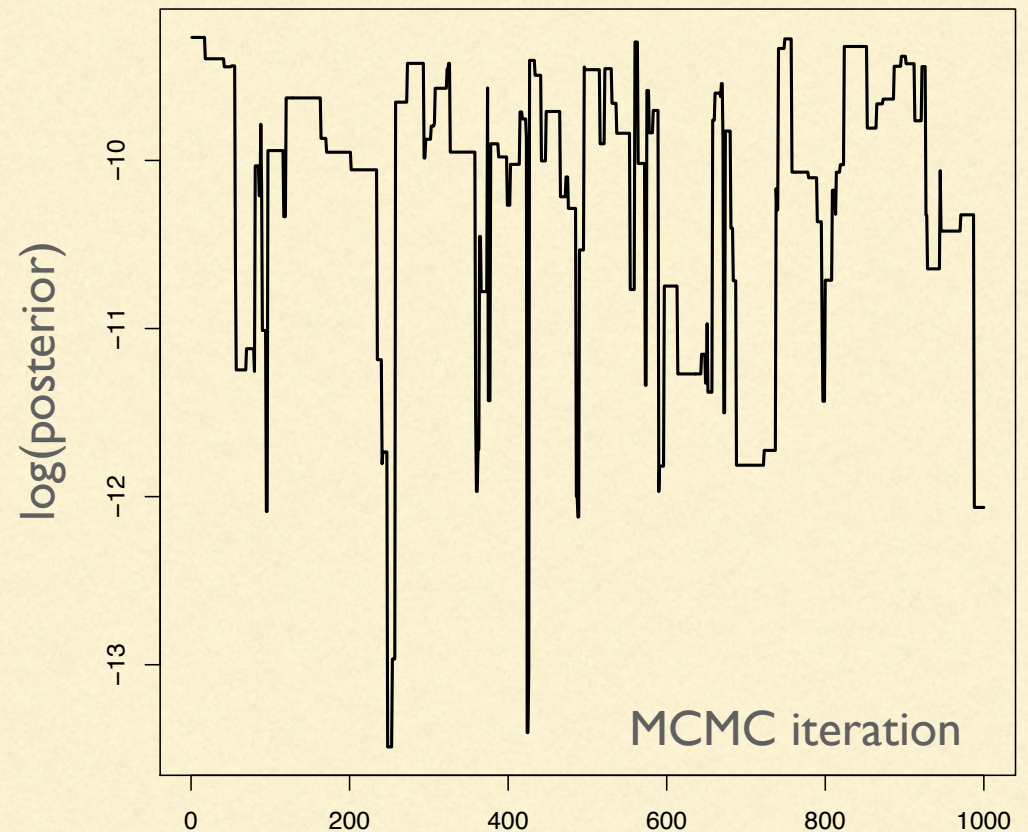
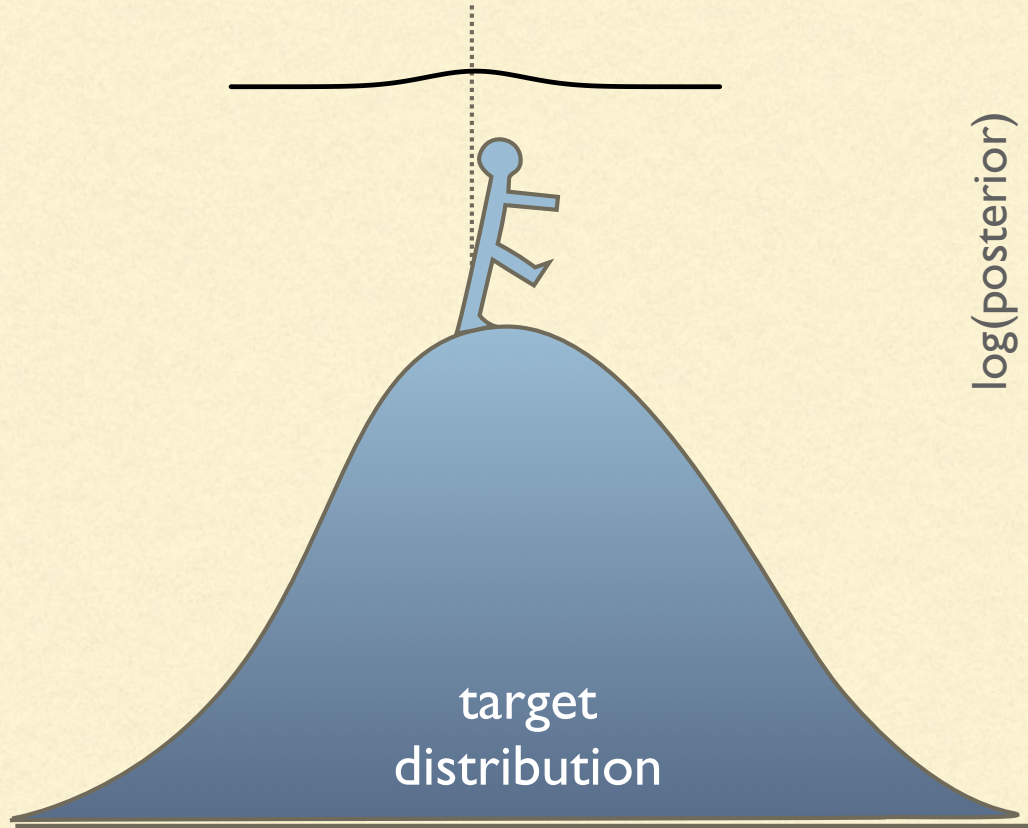
Target vs. Proposal Distributions



Big waves in trace plot indicate robot is crawling around

Target vs. Proposal Distributions

"overly bold" proposal distribution



Plateaus in trace plot indicate robot is often stuck in one place

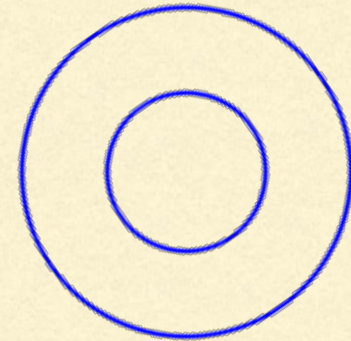
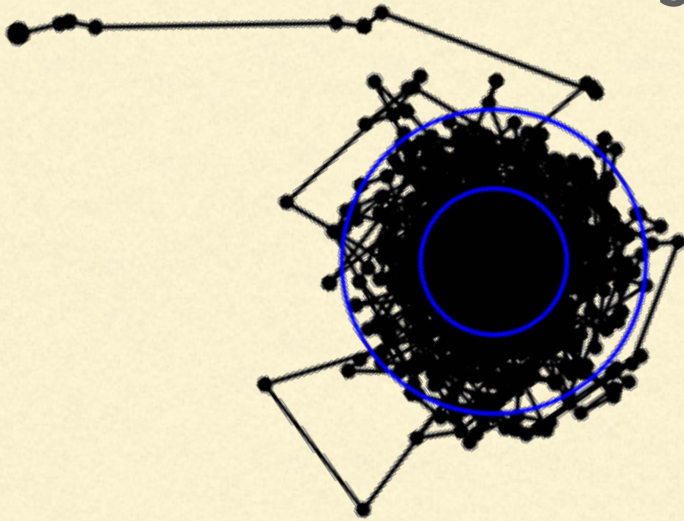
MCRobot (or "MCMC Robot")

Javascript version used today will run in most web browsers and is available here:

<https://plewis.github.io/applets/mcmc-robot/>

Metropolis-coupled Markov chain Monte Carlo (MCMCMC)

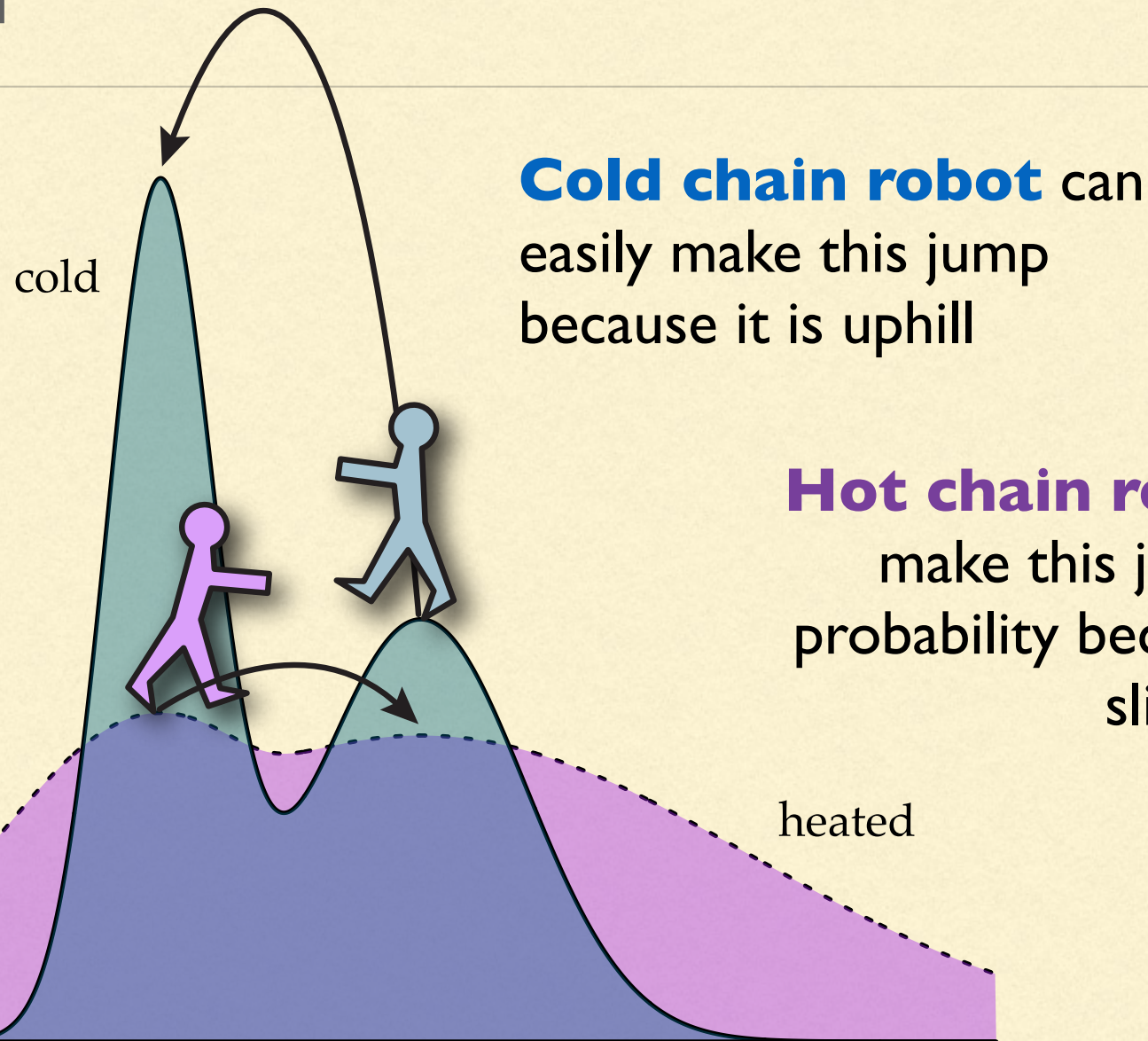
Sometimes the robot needs some help,



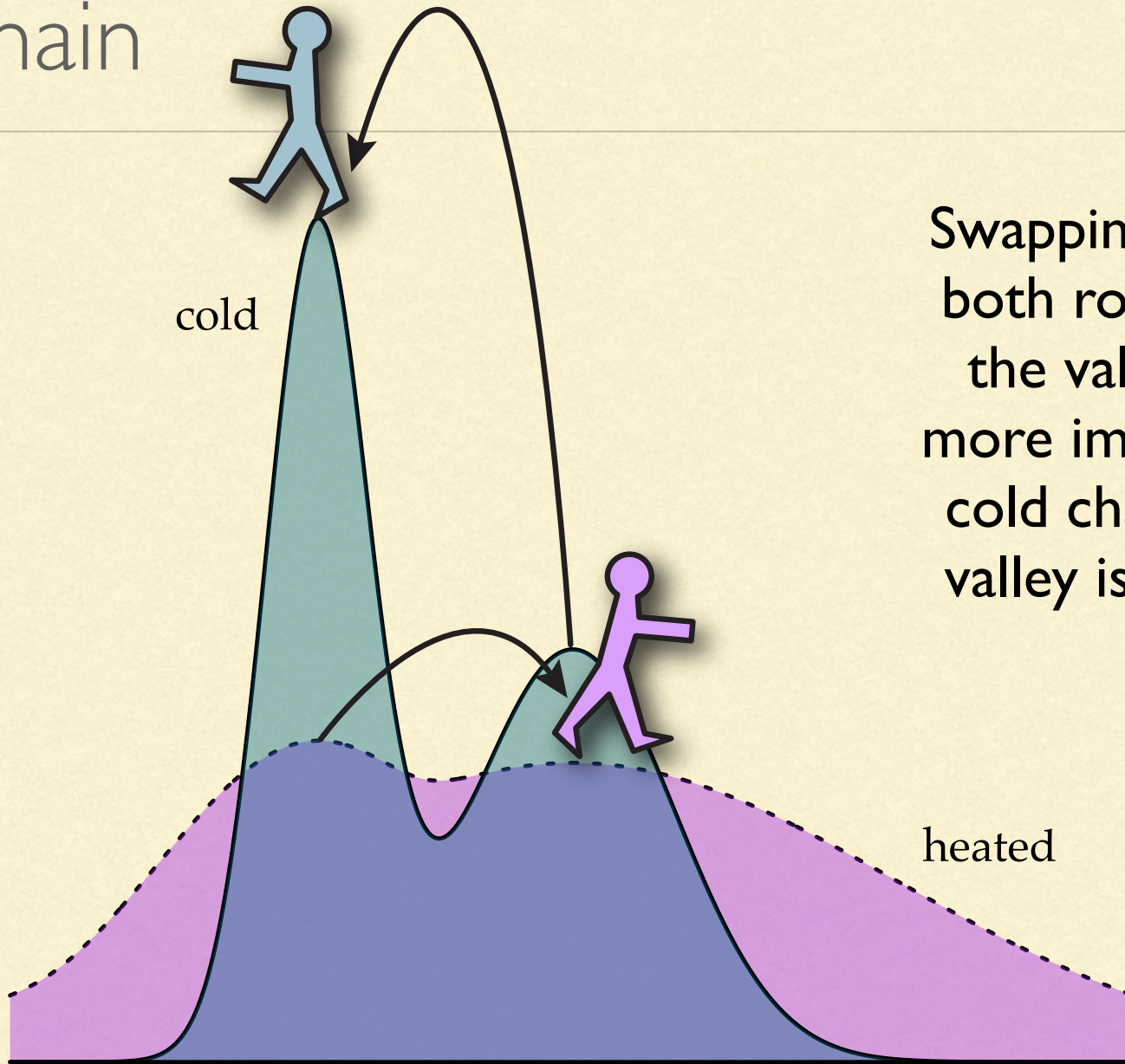
MCMCMC introduces helpers in the form of "heated chain" robots that can act as scouts.

Geyer, C.J. 1991. Markov chain Monte Carlo maximum likelihood for dependent data. Pages 156-163 in *Computing Science and Statistics* (E. Keramidas, ed.).

Heated chains act as scouts for the cold chain



Heated chains act as scouts for the cold chain



Swapping places means both robots can cross the valley, but this is more important for the cold chain because its valley is much deeper.